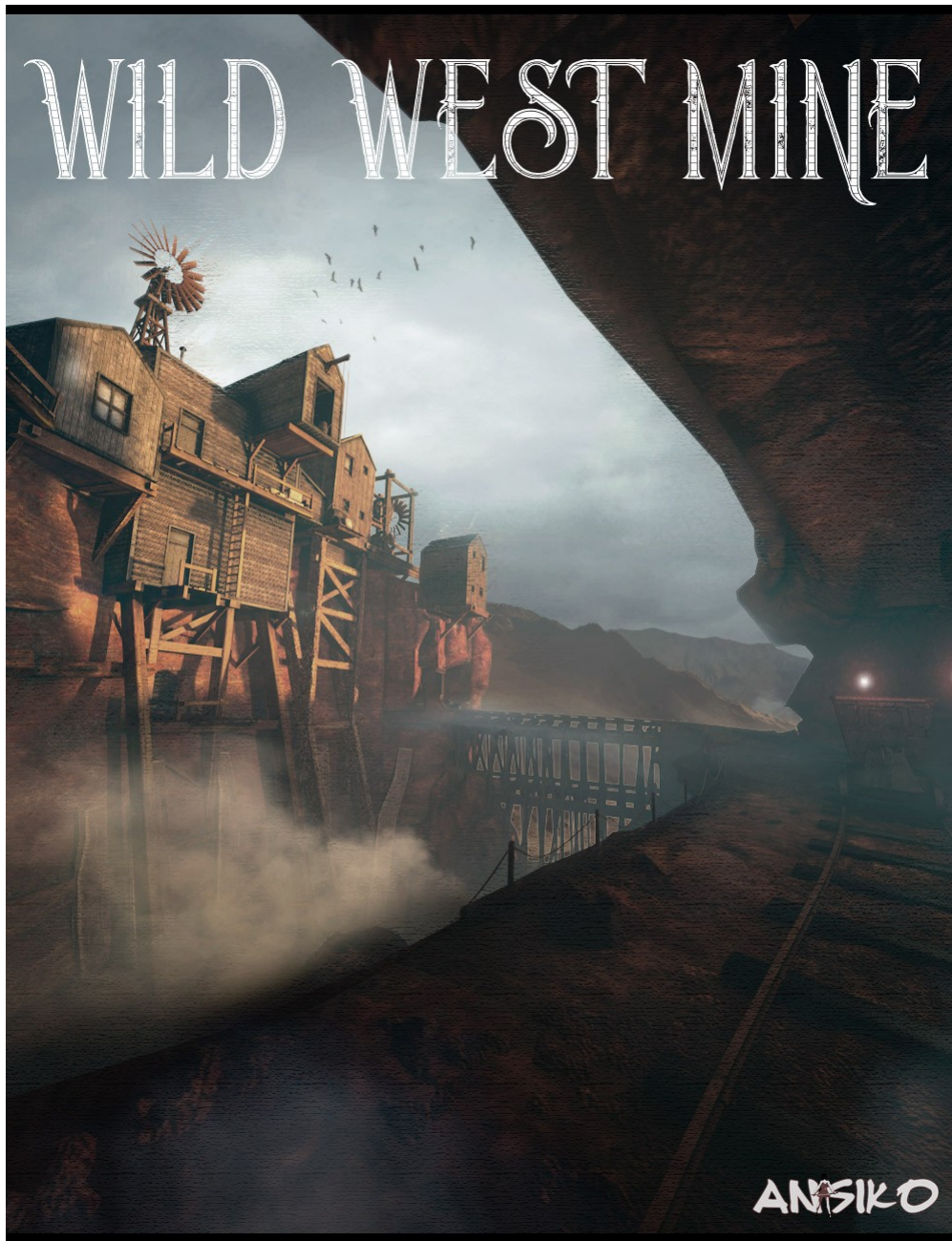


Wild West Mine



Product Name:	Wild West Mine
Product ID:	59963
Published Artist(s):	Ansiko
Created By:	N/A
Release Date:	2019-04-10

Product Information

- Required Products: *None*

Very beautiful scene of big ensemble of a mining exploitation lost in a rocky mountain canyon.

This complete environment offer great variety of detail gives this scene a realism worthy of the epic of the wild American West. Detachable Blocks Rocky Mountain Canyon and Mining Buildings
3 Renders Presets Sunlight.(morning, daytime, sunset)
17 Presets Cameras including 5 embedded Cameras in mine cart.
Animation timeline for positioning the mine cart and wheels on the railway track circuit
Many Mining Props ; Mine Cart, Pickaxe, Shovel ,Barrels, Detonator, Dynamite Crate and Dynamite Stick, Kerosen Lamp...
Mechanisms and wind wheels turn.
Smoke included.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 2 Core ¹⁾

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Wild West Mine (1of2) (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Environments:Architecture:ANSIKO:Wild West Mine"
 - "Environments:Architecture:ANSIKO:Wild West Mine:Material Iray"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Environments:Architecture:Exterior"
 - "Materials:Iray:Landscape"
 - "Materials:Iray:Props"
 - "Props:Industrial"
 - "Render-Settings"

Additional Details

Below is a list of files provided by the [Wild West Mine](#) product.

Core

Wild West Mine (1of2)

• Content :

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Wild West Mine (2of2)

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Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

¹⁾

The contents of these packages are in DAZ Studio Native formats

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