Orestes Iray HDRI Skydomes - Radiathane

Product Name:	Orestes Iray HDRI Skydomes - Radiathane
Product ID:	59437
Published Artist(s):	Orestes Graphics
Created By:	N/A
Release Date:	2019-04-08

Product Information

- Required Products: *None*

Orestes Iray HDRI Skydomes -Radiathane is a set of five photographed (for ultimate realism) High dynamic range panoramic skies for lighting your Iray renders of a toxic, poisonous green alien world-

beware of the radiation!

Each HDR is 8K (8192 x 4096) and built with a wide range of brightness - up to 16 EV. The HDRs load with a click and also set the correct tone mapping as used in the promos.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a Package Qualifier (WIP), which is used as a key to indicate something about the contents of that package.

- 1 Core [1)]

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Orestes Iray HDRI Skydomes - Radiathane (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
    - "Light Presets:Orestes Iray HDRI Skies"

- You can find new icons for this product in the following DAZ Studio Categories:
    - "Render-Settings:Iray"

Additional Details

- Helpful Tips for Using HDRIs
    - First, if you aren;t already, enable and use the Aux Viewport. (Window>Panes (Tabs) Aux Viewport) Put is somewhere where you can see it. If you have an older graphics card, make the window small. If you have a powerful card you can use it larger. Set this window drawstyle to NVIDIA Iray. This will give you a live render preview of your scene.
    - Apply an HDRI preset from the Content Library and open your render settings. In the 'editor' tab, go to the last in the list, Environment. These are the dials and settings to manipulate the dome. Use the 'Dome Rotation Dial' to turn the sky left or right. The slider is in degrees, so '90' would be opposite of '270', and '0' and '360' are the same position. You should see the effect in the Aux window in real time, or nearly real time. You can also change the tilt with the Dome Orientation X. Y. and Z sliders. The Y is basically the same as the 'Dome Rotation Dial'. You can make changes in 10 degrees or so to see the effect.

Below is a list of files provided by the Orestes Iray HDRI Skydomes - Radiathane product.

Core

Orestes Iray HDRI Skydomes - Radiathane

- **Content :**
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 01.duf
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 01.duf.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 01.tip.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 02.duf
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 02.duf.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 02.tip.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 03.duf
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 03.duf.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 03.tip.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 04.duf
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 04.duf.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 04.tip.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 05.duf
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 05.duf.png
  - /Light Presets/Orestes Iray HDRI Skies/Radiathane 05.tip.png
  - /Runtime/Support/DAZ_3D_59437_Orestes_Iray_HDRI_Skydomes_-_Radiathane.dsa
  - /Runtime/Support/DAZ_3D_59437_Orestes_Iray_HDRI_Skydomes_-_Radiathane.dsx
  - /Runtime/Support/DAZ_3D_59437_Orestes_Iray_HDRI_Skydomes_-_Radiathane.jpg
  - /Runtime/Textures/Orestes/Radiathane/greentest01b.hdr
  - /Runtime/Textures/Orestes/Radiathane/greentest02a.hdr
  - /Runtime/Textures/Orestes/Radiathane/greentest03a.hdr
  - /Runtime/Textures/Orestes/Radiathane/greentest04a.hdr
  - /Runtime/Textures/Orestes/Radiathane/greentest05a.hdr

Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for technical support questions or concerns.

[1)](#)
The contents of this package are in DAZ Studio Native formats

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