

# Baldric for Landon 8



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|-----------------------------|--------------------------------------|
| <b>Product Name:</b>        | <a href="#">Baldric for Landon 8</a> |
| <b>Product ID:</b>          | 59281                                |
| <b>Published Artist(s):</b> | <a href="#">Daz Originals</a>        |
| <b>Created By:</b>          | <a href="#">Darwins Mishap(s)</a>    |
| <b>Release Date:</b>        | 2019-03-13                           |

## Product Information

- Required Products: [Landon 8](#)

Baldric is a unique character for your Landon 8 Genesis Male figure; from the graffiti tattoos to the sculpt on his face, he'll stick out from a crowd.

Fibermesh Brows, Anatomical Element, and Lower Stomach Hairs are included, with several other options to suit your needs or light rigging. Anatomical Elements are included.

Materials are Iray only.

## Product Notes

### Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 1 Core <sup>1)</sup>

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

### Baldric for Landon 8 (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
  - "People:Genesis 8 Male:Characters"
  - "People:Genesis 8 Male:Characters:Baldric"
  - "People:Genesis 8 Male:Characters:Baldric:Fibermesh Hair"
  - "People:Genesis 8 Male:Characters:Baldric:Iray"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Eyes"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Eyes:Lashes"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Fibermesh Hair"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Skin Settings"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Skin Settings:Gloss"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Skin Settings:Translucency"
  - "People:Genesis 8 Male:Characters:Baldric:Iray:Tattoos"
- You can find new icons for this product in the following DAZ Studio Categories:
  - "Documents"
  - "Figures:People:Male:Real World"
  - "Hair:Body"
  - "Hair:Face"
  - "Materials:Iray:Eyes:Eye Colors"
  - "Materials:Iray:Hair:Hair Colors"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Eyelashes"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Eyes:Eye Colors"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Facial Hair"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Genitalia"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Settings"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Skin"
  - "Materials:Iray:Masculine:Baldric for Landon 8:Tattoos"

- "Materials:Iray:Skin"
- "Shaping:Apply:Body"
- "Shaping:Apply:Complete"
- "Shaping:Apply:Head"
- "Shaping:Apply:Partial Body"
- "Shaping:Remove:Body"
- "Shaping:Remove:Complete"
- "Shaping:Remove:Head"
- "Shaping:Remove:Partial Body"

## Additional Details

- It is advised to set the character up as you wish (Tattoos, Textured Brow Choice and Anatomical Elements) before using the Skin Settings to avoid issues such as different Skin Tones, Translucency and Skin Gloss.

Below is a list of files provided by the [Baldric for Landon 8](#) product.

## Core

## Baldric for Landon 8

- **Content :**
  - /data/DarwinsMishap/Baldric/Baldric Anatomical Elements Hair/Anatomical Elements 01 - Base - Grouped\_8000.dsf
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  - /data/DarwinsMishap/Baldric/Baldric Anatomical Elements Hair/UV Sets/DarwinsMishap/Base/default.dsf
  - /data/DarwinsMishap/Baldric/Baldric Anatomical Elements Hair/UV Sets/DarwinsMishap/Base/Stripes.dsf
  - /data/DarwinsMishap/Baldric/Baldric Brows/Baldric Brows\_177468.dsf
  - /data/DarwinsMishap/Baldric/Baldric Brows/UV Sets/DarwinsMishap/Base/default.dsf
  - /data/DarwinsMishap/Baldric/Baldric Horns UVs/baldric\_horns\_base\_UV.jpg
  - /data/DarwinsMishap/Baldric/Baldric TT/Morphs/DarwinsMishap/Base/Shape 01.dsf
  - /data/DarwinsMishap/Baldric/Baldric TT/Treasure Trail 01 - Base - Grouped\_5600.dsf
  - /data/DarwinsMishap/Baldric/Baldric TT/UV Sets/DarwinsMishap/Base/default.dsf
  - /data/DarwinsMishap/Baldric/Baldric TT/UV Sets/DarwinsMishap/Base/Stripes.dsf
  - /data/DAZ 3D/Genesis 8/Male/Eyelashes/Tools/Script Loads/Baldric Tears and Lashes.duf
  - /data/DAZ 3D/Genesis 8/Male/Morphs/DarwinsMishap/Baldric/Baldric Base Body.dsf
  - /data/DAZ 3D/Genesis 8/Male/Morphs/DarwinsMishap/Baldric/Baldric Base Head.dsf
  - /data/DAZ 3D/Genesis 8/Male/Morphs/DarwinsMishap/Baldric/baldric body card.png
  - /data/DAZ 3D/Genesis 8/Male/Morphs/DarwinsMishap/Baldric/Baldric Body.dsf
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  - /data/DAZ 3D/Genesis 8/Male/Morphs/DarwinsMishap/Baldric/baldric head card.png

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- /People/Genesis 8 Male/Characters/Baldric.duf
- /People/Genesis 8 Male/Characters/Baldric.png
- /People/Genesis 8 Male/Characters/Baldric.tip.png
- /People/Genesis 8 Male/Characters/Baldric/Baldric !Apply.duf
- /People/Genesis 8 Male/Characters/Baldric/Baldric !Apply.png
- /People/Genesis 8 Male/Characters/Baldric/Baldric !Apply.tip.png
- /People/Genesis 8 Male/Characters/Baldric/Baldric !Remove.duf
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- /People/Genesis 8 Male/Characters/Baldric/Baldric !Remove.tip.png
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- [illegible]

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- /Runtime/Textures/DarwinsMishap/Baldric L8/face\_3\_n.jpg
- /Runtime/Textures/DarwinsMishap/Baldric L8/face\_3\_sss.jpg
- /Runtime/Textures/DarwinsMishap/Baldric L8/face\_disp.jpg
- /Runtime/Textures/DarwinsMishap/Baldric L8/face\_nb.jpg
- /Runtime/Textures/DarwinsMishap/Baldric L8/face\_nb\_b.jpg
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- /Runtime/Textures/DarwinsMishap/Baldric L8/torso\_sss\_ctat.jpg

## Resolved Issues

- *None*

## Known Issues

- *None*

## Support

Visit our site for [technical support](#) questions or concerns.

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Last update: **2019/03/06 10:49**

