

Cybernetics Iray Shaders



Product Name:	Cybernetics Iray Shaders
Product ID:	59171
Published Artist(s):	Daz Originals
Created By:	JGreenlees
Release Date:	2019-03-27

Product Information

- Required Products: *None*

Race around a track in the future! These 40 Shaders will have your imagination running!

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 1 Core ¹⁾

[] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Cybernetics Iray Shaders (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Shader Presets:Iray:JG:Cybernetics"
 - "Shader Presets:Iray:JG:Cybernetics:Emission"
 - "Shader Presets:Iray:JG:Utilities:Normal"
 - "Shader Presets:Iray:JG:Utilities:Resets"
 - "Shader Presets:Iray:JG:Utilities:Tiling"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Shaders:Iray:Effect"
 - "Shaders:Iray:Utilities"

Additional Details

Below is a list of files provided by the [Cybernetics Iray Shaders](#) product.

Core

Cybernetics Iray Shaders

- **Content :**
 - /Runtime/Support/DAZ_3D_59171_Cybernetics_Iray_Shaders.dsa
 - /Runtime/Support/DAZ_3D_59171_Cybernetics_Iray_Shaders.dsx
 - /Runtime/Support/DAZ_3D_59171_Cybernetics_Iray_Shaders.jpg
 - /Runtime/Textures/JG/T/jgronish01.jpg

- /Runtime/Textures/JG/T/jgronish01N.jpg
- /Runtime/Textures/JG/T/jgronish02.jpg
- /Runtime/Textures/JG/T/jgronish02N.jpg
- /Runtime/Textures/JG/T/jgronish03.jpg
- /Runtime/Textures/JG/T/jgronish03N.jpg
- /Runtime/Textures/JG/T/jgronish04.jpg
- /Runtime/Textures/JG/T/jgronish04N.jpg
- /Runtime/Textures/JG/T/jgronish05.jpg
- /Runtime/Textures/JG/T/jgronish05N.jpg
- /Runtime/Textures/JG/T/jgronish06.jpg
- /Runtime/Textures/JG/T/jgronish06N.jpg
- /Runtime/Textures/JG/T/jgronish07.jpg
- /Runtime/Textures/JG/T/jgronish07N.jpg
- /Runtime/Textures/JG/T/jgronish08.jpg
- /Runtime/Textures/JG/T/jgronish08N.jpg
- /Runtime/Textures/JG/T/jgronish09.jpg
- /Runtime/Textures/JG/T/jgronish09N.jpg
- /Runtime/Textures/JG/T/jgronish10.jpg
- /Runtime/Textures/JG/T/jgronish10N.jpg
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- /Shader Presets/Iray/JG/Utilities/Resets/JG Utility Blank shader.png
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- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 03×3.png
- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 03×3.tip.png
- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 04×4.duf
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- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 04×4.tip.png
- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 05×5.duf
- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 05×5.png
- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 05×5.tip.png
- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 06×6.duf
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- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 06×6.tip.png
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- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 08×8.tip.png
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- /Shader Presets/Iray/JG/Utilities/Tiling/JG Utility Tiling 30×30.tip.png

Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

1)

The contents of this package are in DAZ Studio Native formats

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