

8bit Retro v2



Product Name:	8bit Retro v2
Product ID:	58873
Published Artist(s):	Daz Originals
Created By:	Merlin Studios
Release Date:	2019-05-01

Product Information

- Required Products: *None*

More classic, 8bit Retro computing from the 1980's.

Poser and DAZ Studio versions are included; the DAZ Studio version featuring both 3Delight and Iray support.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- [1 DS]
- [1 Ps]

[] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

8bit Retro v2 DS

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Props:Merlin:8bit Retro v2:Materials:3Delight"
 - "Props:Merlin:8bit Retro v2:Materials:Iray"
 - "Props:Merlin:8bit Retro v2:Scenes:3Delight"
 - "Props:Merlin:8bit Retro v2:Scenes:Iray"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Materials:Iray:Props"
 - "Materials:Props"
 - "Props:Machinery"

8bit Retro v2 Ps

- You can find new icons for loading this product in the following Poser Libraries:
 - Materials: "Merlin:8bit Retro v2"
 - Props: "Merlin:8bit Retro v2"

Additional Details

Below is a list of files provided by the [8bit Retro v2](#) product.

DS

8bit Retro v2 DS

• Content :

- /data/Merlin Studios/8bit Retro v2/8bit2ALeas/MRLN_8bit2ALeas.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2ALeas/UV Sets/Merlin Studios/Base/default.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2ATV/MRLN_8bit2ATV.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2ATV/UV Sets/Merlin Studios/Base/default.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2B/MRLN_8bit2B.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2B/UV Sets/Merlin Studios/Base/default.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2C/8bit2C.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2C/UV Sets/Merlin Studios/Base/default.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2CLeas/MRLN_8bit2CLeas.dsf
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- /data/Merlin Studios/8bit Retro v2/8bit2CTV/MRLN_8bit2CTV.dsf
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- /data/Merlin Studios/8bit Retro v2/8bit2Disk/MRLN_8bit2Disk.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2Disk/UV Sets/Merlin Studios/Base/default.dsf
- /data/Merlin Studios/8bit Retro v2/8bit2Tape/MRLN_8bit2ATape.dsf
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- /data/Merlin Studios/8bit Retro v2/8bit2TapeRecorder/Tape Recorder.dsf
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- /Runtime/Textures/Merlin/8bit Retro v2/MRLN_TapeB.jpg
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Ps

8bit Retro v2 Ps

• Content :

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- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2ALeads.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2ATape.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2ATapeDeck.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2ATapePlay.obj

- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2ATV.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2B.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2C.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2CLead.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2CLid.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2CTV.obj
- /Runtime/Geometries/Merlin/8bit Retro v2/MRLN_8bit2Disk.obj
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Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

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