

# Perfect Storm



<b>Product Name:</b>	<a href="#">Perfect Storm</a>
<b>Product ID:</b>	58385
<b>Published Artist(s):</b>	<a href="#">Dreamlight</a>
<b>Created By:</b>	N/A
<b>Release Date:</b>	2019-01-29

## Product Information

- Required Products: *None*

Instantly turn any outdoor and indoor (with large windows) DAZ Studio scene into the Perfect Storm. This incredible light set and FX package blends an HDRI map with several spherical and flat FX layers,

that work with any camera angle and instantly give amazing looking storm weather. As simple as load and render!

## Product Notes

### Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 1 Core <sup>1)</sup>

[ ] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

### Perfect Storm (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
  - “Light Presets:Dreamlight:Iray:Perfect Storm”
- You can find new icons for this product in the following DAZ Studio Categories:
  - “Environments:Backdrops”
  - “Render-Settings:Iray”

### Additional Details

Below is a list of files provided by the [Perfect Storm](#) product.

## Core

## Perfect Storm

- **Content :**
  - /data/Dreamlight/Perfect Storm/Cam Plate 2 Fog/pPlane(11vk000)1.dsf
  - /data/Dreamlight/Perfect Storm/Cam Plate 2 Fog/UV Sets/Dreamlight/Base/default.dsf
  - /data/Dreamlight/Perfect Storm/Cam Plate/pPlane(11vk000)1.dsf
  - /data/Dreamlight/Perfect Storm/Cam Plate/UV Sets/Dreamlight/Base/default.dsf
  - /data/Dreamlight/Perfect Storm/Debris Sphere 1/pSphere(12fk000)50\_25.dsf

- /data/Dreamlight/Perfect Storm/Debris Sphere 1/UV Sets/Dreamlight/Base/default.dsf
- /data/Dreamlight/Perfect Storm/Storm Sphere 1/pSphere(12fk000)50\_25.dsf
- /data/Dreamlight/Perfect Storm/Storm Sphere 1/UV Sets/Dreamlight/Base/default.dsf
- /data/Dreamlight/Perfect Storm/Storm Sphere 2/pSphere(12fk000)50\_25.dsf
- /data/Dreamlight/Perfect Storm/Storm Sphere 2/UV Sets/Dreamlight/Base/default.dsf
- /Light Presets/Dreamlight/Iray/Perfect Storm/Perfect Storm Load.duf
- /Light Presets/Dreamlight/Iray/Perfect Storm/Perfect Storm Load.duf.png
- /Light Presets/Dreamlight/Iray/Perfect Storm/Perfect Storm Render Preset.duf
- /Light Presets/Dreamlight/Iray/Perfect Storm/Perfect Storm Render Preset.duf.png
- /Runtime/Support/DAZ\_3D\_58385\_Perfect\_Storm.dsa
- /Runtime/Support/DAZ\_3D\_58385\_Perfect\_Storm.dsx
- /Runtime/Support/DAZ\_3D\_58385\_Perfect\_Storm.jpg
- /Runtime/Textures/Dreamlight/Iray/Perfect Storm/Debris3.jpg
- /Runtime/Textures/Dreamlight/Iray/Perfect Storm/GroundFogCamera.jpg
- /Runtime/Textures/Dreamlight/Iray/Perfect Storm/StormBackground.hdr
- /Runtime/Textures/Dreamlight/Iray/Perfect Storm/StormSphereMap2b.jpg
- /Runtime/Textures/Dreamlight/Iray/Perfect Storm/StormSphereMap2bg\_blurred.jpg
- /Runtime/Textures/Dreamlight/Iray/Perfect Storm/StormSphereMap2bx.jpg

## Resolved Issues

- *None*

## Known Issues

- *None*

## Support

Visit our site for [technical support](#) questions or concerns.

1)

The contents of this package are in DAZ Studio Native formats

From:

<http://docs.daz3d.com/> - **Documentation Center**

Permanent link:

[http://docs.daz3d.com/doku.php/public/read\\_me/index/58385/start](http://docs.daz3d.com/doku.php/public/read_me/index/58385/start)

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