

Anime Weapons



Product Name:	Anime Weapons
Product ID:	58137
Published Artist(s):	Britech
Created By:	N/A
Release Date:	2019-01-22

Product Information

- Required Products: *None*

Anime-inspired weapon set to arm your characters for any adventure!

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 1 Core ¹⁾

[] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Anime Weapons (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Props:Britech:Anime Weapons:Axes"
 - "Props:Britech:Anime Weapons:Axes:Materials"
 - "Props:Britech:Anime Weapons:Axes:Poses"
 - "Props:Britech:Anime Weapons:Scabbards"
 - "Props:Britech:Anime Weapons:Scabbards:Materials"
 - "Props:Britech:Anime Weapons:Swords"
 - "Props:Britech:Anime Weapons:Swords:Materials"
 - "Props:Britech:Anime Weapons:Swords:Poses"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Materials:Iray:Props"
 - "Poses:By Function:Grasp"
 - "Poses:By Region:Partial Body:Hands"
 - "Props:Weapons"
 - "Props:Weapons:Blades"

Additional Details

Below is a list of files provided by the [Anime Weapons](#) product.

Core

Anime Weapons

• Content :

- /data/Britech/Anime Weapons/Anime Ax/Anime_Axe_HiRes7_FlippedUV.dsf
- /data/Britech/Anime Weapons/Anime Ax/UV Sets/Britech/Base/default.dsf
- /data/Britech/Anime Weapons/Anime Ax/UV Sets/Diamondbackdaz/Base/default.dsf
- /data/Britech/Anime Weapons/Anime Halberd/Anime_Pole_Axe_HiRes3.dsf
- /data/Britech/Anime Weapons/Anime Halberd/UV Sets/Britech/Base/default.dsf
- /data/Britech/Anime Weapons/Anime Halberd/UV Sets/Diamondbackdaz/Base/default.dsf
- /data/Britech/Anime Weapons/AnimeSword Claymore Scabbard/Anime_Sword_Claymore_HiRes2.dsf
- /data/Britech/Anime Weapons/AnimeSword Claymore Scabbard/ASClaymore_Scabbard_HiRes3.dsf
- /data/Britech/Anime Weapons/AnimeSword Claymore Scabbard/UV Sets/Britech/Base/default.dsf
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- /data/Britech/Anime Weapons/AnimeSword Claymore/Anime Sword Claymore.dsf
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- /data/Britech/Anime Weapons/AnimeSword Cutlass Scabbard/Anime_Sword_Cutlass_HiRes_3.dsf
- /data/Britech/Anime Weapons/AnimeSword Cutlass Scabbard/ASCutlass_Scabbard_HiRes3.dsf
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Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

¹⁾

The contents of this package are in DAZ Studio Native formats

From:

<http://docs.daz3d.com/> - **Documentation Center**

Permanent link:

http://docs.daz3d.com/doku.php/public/read_me/index/58137/start

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