

Li'l Scrap Boy HD for Genesis 8 Male



Product Name:	Li'l Scrap Boy HD for Genesis 8 Male
Product ID:	58119
Published Artist(s):	Pixeluna , shadownet
Created By:	N/A
Release Date:	2019-01-18

Product Information

- Required Products: *None*

It was the many request from those of you who fell in love with our Li'l Patch Girl and asked us for a companion teen boy robot that brought him into being.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a **Package Qualifier (WIP)**, which is used as a key to indicate something about the contents of that package.

- 1 Core ¹⁾

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Li'l Scrap Boy HD for Genesis 8 Male (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "People:Genesis 8 Male:Characters"
 - "People:Genesis 8 Male:Characters:Pixeluna"
 - "People:Genesis 8 Male:Characters:Pixeluna:Li'l Scrap Boy HD"
 - "People:Genesis 8 Male:Characters:Pixeluna:Li'l Scrap Boy HD:Materials:Iray:Eye Colors"
 - "People:Genesis 8 Male:Characters:Pixeluna:Li'l Scrap Boy HD:Materials:Iray:Full Hi Res"
 - "People:Genesis 8 Male:Characters:Pixeluna:Li'l Scrap Boy HD:Materials:Iray:Full Low Res"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Documents"
 - "Figures:People:Male:Fantasy SciFi"
 - "Materials:Iray:Eyes:Eye Colors"
 - "Materials:Iray:Masculine:Li'l Scrap Boy HD for Genesis 8 Male:Eyes:Eye Colors"
 - "Materials:Iray:Masculine:Li'l Scrap Boy HD for Genesis 8 Male:Skin"
 - "Materials:Iray:Skin"
 - "Shaping:Apply:Complete"
 - "Shaping:Remove:Complete"
 - "Utilities:Scripts"
 - "Web Links"

Additional Details

- This product utilizes the following script sample:
 - script to launch store page - source for script - Daz Forum Post:
<https://www.daz3d.com/forums/discussion/30942/solved-help-with-app-showurl-for-opening-local-files> (author: rbtwhiz)
 - script to launch pdf readme - Source:
http://docs.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/scripting/api_reference/samples/general_ui/display_document_dynamic/start
- script to set SubD resolution level: Source:
http://docs.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/scripting/api_reference/samples/properties/node_properties/start

Below is a list of files provided by the [Li'l Scrap Boy HD for Genesis 8 Male](#) product.

Core

Li'l Scrap Boy HD for Genesis 8 Male

- **Content :**

- /data/DAZ 3D/Genesis 8/Male/Morphs/Pixeluna/LilScrapBoyHD/ctrl_LilScrapBoyHD.dsf
- /data/DAZ 3D/Genesis 8/Male/Morphs/Pixeluna/LilScrapBoyHD/LilScrapBoyHD.dhdm
- /data/DAZ 3D/Genesis 8/Male/Morphs/Pixeluna/LilScrapBoyHD/LilScrapBoyHD.dsf
- /data/DAZ 3D/Genesis 8/Male/Morphs/Pixeluna/LilScrapBoyHD/LilScrapBoyHD.png
- /data/DAZ 3D/Genesis 8/Male/Projection Morphs/Pixeluna/LilScrapBoyHD/LilScrapBoyHD_proj.dsf
- /data/Pixeluna/LilScrapBoyHD/PostLoad/LilScrapBoyHD_ReadMe.pdf
- /People/Genesis 8 Male/Characters/Lil Scrap Boy HD.duf
- /People/Genesis 8 Male/Characters/Lil Scrap Boy HD.png
- /People/Genesis 8 Male/Characters/Lil Scrap Boy HD.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD ! ReadMe.dsa
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD ! ReadMe.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD ! ReadMe.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 3.dsa
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 3.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 3.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 4 Default.dsa
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 4 Default.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 4 Default.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 5.dsa
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 5.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Set SubD Level 5.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Shape On.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Shape On.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Shape

On.tip.png

- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Shape Rem.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Shape Rem.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Lil Scrap Boy HD Shape RemOn.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 00 Default.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 00 Default.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 00 Default.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 01.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 01.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 01.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 02.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 02.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 02.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 03.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 03.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 03.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 04.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 04.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 04.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 05.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 05.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 05.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 06.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 06.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 06.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 07.duf

- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 07.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Eye Colors/Li'l Scrap Boy Eyes 07.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat 00.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat 00.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat 00.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Gold.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Gold.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Gold.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Painted.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Painted.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Painted.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Silver.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Silver.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Hi Res/Li'l Scrap Boy HD Full Mat Silver.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res 00.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res 00.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res 00.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Gold.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Gold.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Gold.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Painted.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Painted.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Painted.tip.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Silver.duf
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low Res/Li'l Scrap Boy HD Full Mat Low Res Silver.png
- /People/Genesis 8 Male/Characters/Pixeluna/Li'l Scrap Boy HD/Materials/Iray/Full Low

Res/Li'l Scrap Boy HD Full Mat Low Res Silver.tip.png

- /People/Genesis 8 Male/Characters/Pixeluna/Pixeluna Visit Store.dsa
- /People/Genesis 8 Male/Characters/Pixeluna/Pixeluna Visit Store.png
- /People/Genesis 8 Male/Characters/Pixeluna/Pixeluna Visit Store.tip.png
- /Runtime/Support/DAZ_3D_58119_Li'l Scrap Boy HD_for_Genesis_8_Male.dsa
- /Runtime/Support/DAZ_3D_58119_Li'l Scrap Boy HD_for_Genesis_8_Male.dsx
- /Runtime/Support/DAZ_3D_58119_Li'l Scrap Boy HD_for_Genesis_8_Male.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_BaseColor2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Emissive2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Gold2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_GoldMetallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_GoldRoughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Height2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Metallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Normal2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Painted2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Roughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Arms_Silver2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Cornea2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_EyeRef2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_EyesocketB2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_BaseColor2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Emissive2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Gold2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_GoldMetallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_GoldRoughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Height2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Metallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Normal2048x2048.jpg

- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Painted2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Roughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Head_Silver2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_BaseColor2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Emissive2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Gold2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_GoldMetallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_GoldRoughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Height2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Metallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Normal2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Painted2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Roughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Legs_Silver2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_MoistOpacity2048x2048.png
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_BaseColor2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_Height2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_Metallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_Normal2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_Painted2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_Roughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_Silver2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Mouth_SilverMetallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Sclera_BaseColor2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Sclera_Metallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_BaseColor2048x2048.jpg

- x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Emissive2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Gold2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_GoldMetallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_GoldRoughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Height2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Metallic2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Normal2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Painted2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Roughness2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/2048/LilScrapBoyHD_Torso_Silver2048x2048.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_BaseColor.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Emissive.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Gold.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_GoldMetallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_GoldRoughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Height.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Normal.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Painted.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Roughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Arms_Silver.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Cornea.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_EyeRef.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes01.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes02.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes03.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes04.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes05.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes06.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes07.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Eyes_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_EyesB.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_EyesocketB.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_BaseColor.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Emissive.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Gold.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_GoldMetallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_GoldRoughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Height.jpg

- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Normal.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Painted.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Roughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Head_Silver.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_BaseColor.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Emissive.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Gold.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_GoldMetallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_GoldRoughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Height.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Normal.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Painted.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Roughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Legs_Silver.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_MoistOpacity.png
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_BaseColor.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_Height.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_Normal.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_Painted.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_Roughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_Silver.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Mouth_SilverMetallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Sclera_BaseColor.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Sclera_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_BaseColor.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Emissive.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Gold.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_GoldMetallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_GoldRoughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Height.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Metallic.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Normal.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Painted.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Roughness.jpg
- /Runtime/Textures/Pixeluna/Pix_LilScrapBoyHD/LilScrapBoyHD_Torso_Silver.jpg

Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

¹⁾

The contents of this package are in DAZ Studio Native formats

From:

<http://docs.daz3d.com/> - **Documentation Center**

Permanent link:

http://docs.daz3d.com/doku.php/public/read_me/index/58119/start

Last update: **2019/01/09 10:29**

