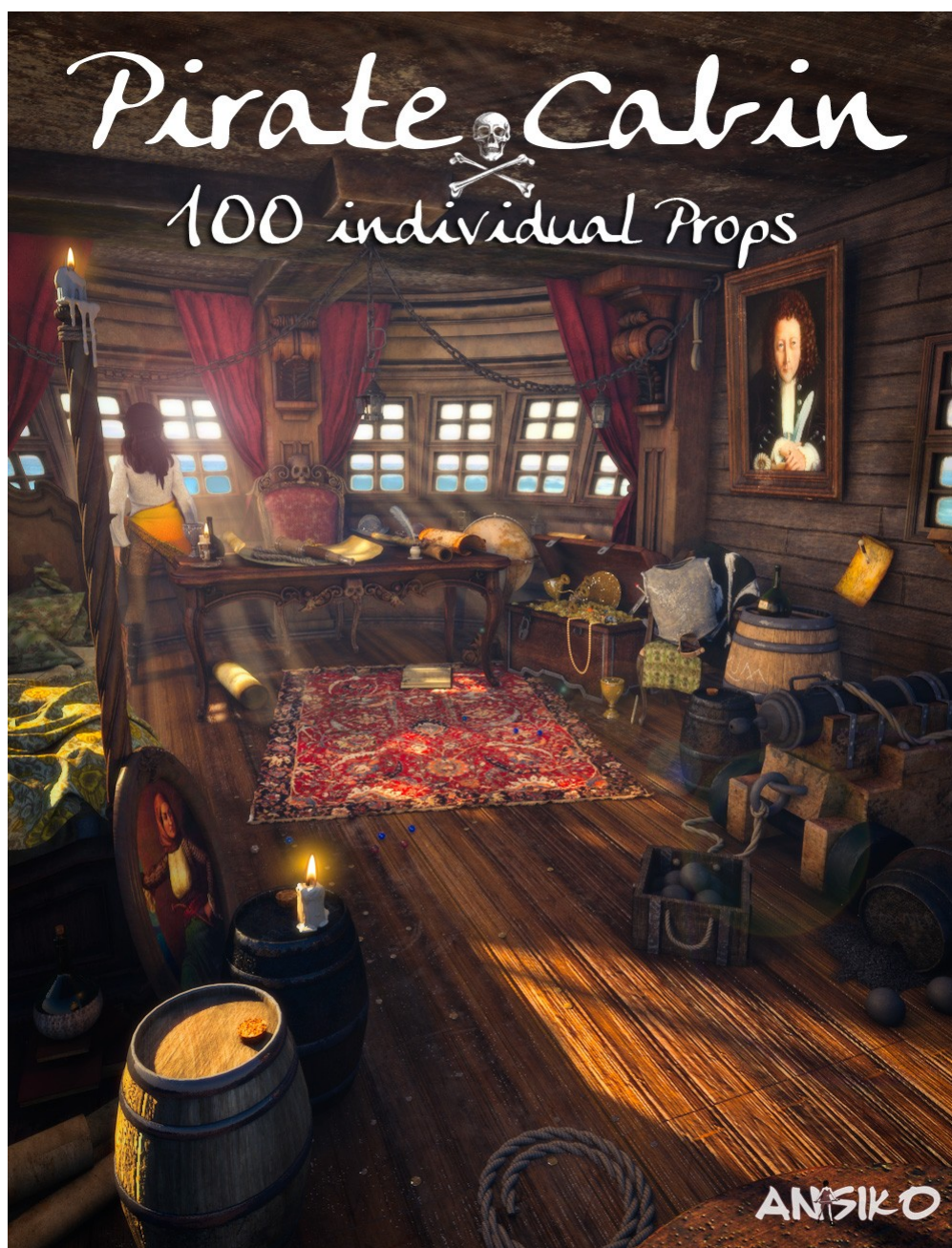


Pirate Cabin



Product Name:	Pirate Cabin
Product ID:	57669
Published Artist(s):	Ansiko
Created By:	N/A
Release Date:	2018-12-23

Product Information

- Required Products: *None*

Inside the pirate captain's cabin is 100 movable Props, 13 preset Cameras.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 2 Core ¹⁾

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Pirate Cabin (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Environments:Architecture:ANSIKO:Pirate Cabin"
 - "Environments:Architecture:ANSIKO:Pirate Cabin:Material Iray"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Environments:Architecture:Interior"
 - "Materials:Iray:Props"
 - "Props:Containers"
 - "Props:Furnishings:Decor"
 - "Props:Furnishings:Furniture"
 - "Props:Weapons:Explosives"

Additional Details

Below is a list of files provided by the [Pirate Cabin](#) product.

Core

Pirate Cabin

- **Content :**
 - /data/ANSIKO/Pirate Cabin/Earth_Globe/Earth_Globe.dsf
 - /data/ANSIKO/Pirate Cabin/Earth_Globe/UV Sets/ANSIKO/Base/default.dsf
 - /data/ANSIKO/Pirate Cabin/PC_1_Cannonball/PC_1_Cannonball.dsf
 - /data/ANSIKO/Pirate Cabin/PC_1_Cannonball/UV Sets/ANSIKO/Base/default.dsf
 - /data/ANSIKO/Pirate Cabin/PC_Armchair/PC_Armchair.dsf

- /data/ANSIKO/Pirate Cabin/PC_Armchair/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Barrel/PC_Barrel_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Barrel/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Barrel_2/PC_Barrel_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Barrel_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Bed/PC_Bed.dsf
- /data/ANSIKO/Pirate Cabin/PC_Bed/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Block_Maps/PC_Block_Maps_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Block_Maps/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Block_Maps_2/PC_Block_Maps_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Block_Maps_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Block_Maps_3/PC_Block_Maps_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Block_Maps_3/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Bomb/PC_Bomb.dsf
- /data/ANSIKO/Pirate Cabin/PC_Bomb/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Books/PC_Books_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Books/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Books_2/PC_Books_04.dsf
- /data/ANSIKO/Pirate Cabin/PC_Books_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Bottle/PC_Bottle_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Bottle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Candelstick/PC_Candelstick.dsf
- /data/ANSIKO/Pirate Cabin/PC_Candelstick/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Candle/PC_Candle_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Candle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Candlestick_Candle/PC_Candlestick_Candle.dsf
- /data/ANSIKO/Pirate Cabin/PC_Candlestick_Candle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Cannon/PC_Cannon.dsf
- /data/ANSIKO/Pirate Cabin/PC_Cannon/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Captain_Armchair/PC_Captain_Armchair.dsf
- /data/ANSIKO/Pirate Cabin/PC_Captain_Armchair/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Carpet/PC_Carpet.dsf
- /data/ANSIKO/Pirate Cabin/PC_Carpet/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Chain/PC_Chain.dsf
- /data/ANSIKO/Pirate Cabin/PC_Chain/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Coin/PC_Coin_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Coin/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Coin_2/PC_Coin_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Coin_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Coin_3/PC_Coin_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Coin_3/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Compass/PC_Compass.dsf
- /data/ANSIKO/Pirate Cabin/PC_Compass/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Compass_Needle/PC_Compass_Needle_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Compass_Needle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Compass_Needle_2/PC_Compass_Needle_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Compass_Needle_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Cover/PC_Cover.dsf
- /data/ANSIKO/Pirate Cabin/PC_Cover/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Crate_Of_Cannonballs/PC_Crate_Of_Cannonballs.dsf
- /data/ANSIKO/Pirate Cabin/PC_Crate_Of_Cannonballs/UV Sets/ANSIKO/Base/default.dsf

- /data/ANSIKO/Pirate Cabin/PC_Curtain_Bed/PC_Curtain_Bed.dsf
- /data/ANSIKO/Pirate Cabin/PC_Curtain_Bed/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Curtains_Cabin/PC_Curtains_Cabin.dsf
- /data/ANSIKO/Pirate Cabin/PC_Curtains_Cabin/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Dagger/PC_Dagger.dsf
- /data/ANSIKO/Pirate Cabin/PC_Dagger/PC_Dagger_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Dagger/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Desk/PC_Desk.dsf
- /data/ANSIKO/Pirate Cabin/PC_Desk/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Desk_Draw/PC_Desk_Draw.dsf
- /data/ANSIKO/Pirate Cabin/PC_Desk_Draw/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Desk_Rope/PC_Desk_Rope.dsf
- /data/ANSIKO/Pirate Cabin/PC_Desk_Rope/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Door/PC_Door.dsf
- /data/ANSIKO/Pirate Cabin/PC_Door/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Draw_Maps/PC_Draw_Maps.dsf
- /data/ANSIKO/Pirate Cabin/PC_Draw_Maps/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Feather/PC_Feather.dsf
- /data/ANSIKO/Pirate Cabin/PC_Feather/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Floor/PC_Floor.dsf
- /data/ANSIKO/Pirate Cabin/PC_Floor/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Floor_Globe/PC_Floor_Globe.dsf
- /data/ANSIKO/Pirate Cabin/PC_Floor_Globe/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Floor_Treasure/PC_Floor_Treasure.dsf
- /data/ANSIKO/Pirate Cabin/PC_Floor_Treasure/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame/PC_Frame_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame/PC_Frame_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame/PC_Frame_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame_2/PC_Frame_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame_2/PC_Frame_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Frame_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Front_Wheels_Cannon/PC_Front_Wheels_Cannon.dsf
- /data/ANSIKO/Pirate Cabin/PC_Front_Wheels_Cannon/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Gold_Chalice/PC_Gold_Chalice_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Gold_Chalice/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Ink/PC_Ink.dsf
- /data/ANSIKO/Pirate Cabin/PC_Ink/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Inkstand/PC_Inkstand.dsf
- /data/ANSIKO/Pirate Cabin/PC_Inkstand/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Inkstand_Top/PC_Inkstand_Top.dsf
- /data/ANSIKO/Pirate Cabin/PC_Inkstand_Top/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Jewels_Dagger/PC_Jewels_Dagger.dsf
- /data/ANSIKO/Pirate Cabin/PC_Jewels_Dagger/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern/PC_Lantern.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Candle/PC_Lantern_Candle.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Candle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Chain/PC_Lantern_Chain.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Chain/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Gate/PC_Lantern_Gate.dsf

- /data/ANSIKO/Pirate Cabin/PC_Lantern_Gate/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Ring/PC_Lantern_Ring.dsf
- /data/ANSIKO/Pirate Cabin/PC_Lantern_Ring/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Leather_Book/PC_Leather_Book_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Leather_Book/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Leather_Books/PC_Leather_Books_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Leather_Books/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Logbook/PC_Logbook.dsf
- /data/ANSIKO/Pirate Cabin/PC_Logbook/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map/PC_Map_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_2/PC_Map_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_3/PC_Map_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_3/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_4/PC_Map_06.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_4/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_5/PC_Map_07.dsf
- /data/ANSIKO/Pirate Cabin/PC_Map_5/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Metal_Chalice/PC_Metal_Chalice.dsf
- /data/ANSIKO/Pirate Cabin/PC_Metal_Chalice/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Morion/PC_Morion.dsf
- /data/ANSIKO/Pirate Cabin/PC_Morion/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Oval_Frame01/PC_Oval_Frame01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Oval_Frame01/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Padlock/PC_Padlock_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Padlock/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Padlock_2/PC_Padlock_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Padlock_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Padlock_Ring/PC_Padlock_Ring.dsf
- /data/ANSIKO/Pirate Cabin/PC_Padlock_Ring/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Parchment/PC_Parchment_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Parchment/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Parchment_2/PC_Parchment_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Parchment_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Pewter_Pot/PC_Pewter_Pot.dsf
- /data/ANSIKO/Pirate Cabin/PC_Pewter_Pot/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Pillows/PC_Pillows.dsf
- /data/ANSIKO/Pirate Cabin/PC_Pillows/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Pirate_Flag/PC_Pirate_Flag.dsf
- /data/ANSIKO/Pirate Cabin/PC_Pirate_Flag/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Plaid/PC_Plaid.dsf
- /data/ANSIKO/Pirate Cabin/PC_Plaid/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Plastron/PC_Plastron.dsf
- /data/ANSIKO/Pirate Cabin/PC_Plastron/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Plate/PC_Plate.dsf
- /data/ANSIKO/Pirate Cabin/PC_Plate/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Powder_Keg/PC_Powder_keg_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Powder_Keg/PC_Powder_keg_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Powder_Keg/PC_Powder_keg_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Powder_Keg/UV Sets/ANSIKO/Base/default.dsf

- /data/ANSIKO/Pirate Cabin/PC_Powder_Keg1/PC_Powder_Keg1.dsf
- /data/ANSIKO/Pirate Cabin/PC_Powder_Keg1/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rear_Wheels_Cannon/PC_Rear_Wheels_Cannon.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rear_Wheels_Cannon/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Ring_Chain/PC_Ring_Chain_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Ring_Chain/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_roof/PC_roof.dsf
- /data/ANSIKO/Pirate Cabin/PC_roof/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rum_Bottle/PC_Rum_Bottle_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rum_Bottle/PC_Rum_Bottle_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rum_Bottle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rum_Bottle2/PC_Rum_Bottle_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Rum_Bottle2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Saber/PC_Saber.dsf
- /data/ANSIKO/Pirate Cabin/PC_Saber/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Scabbard/PC_Scabbard.dsf
- /data/ANSIKO/Pirate Cabin/PC_Scabbard/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Sextant/PC_Sextant.dsf
- /data/ANSIKO/Pirate Cabin/PC_Sextant/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Sextant_Mobile/PC_Sextant_Mobile.dsf
- /data/ANSIKO/Pirate Cabin/PC_Sextant_Mobile/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Small_Brass_Candlestick/PC_Small_Brass_Candlestick.dsf
- /data/ANSIKO/Pirate Cabin/PC_Small_Brass_Candlestick/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass/PC_Spyglass.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass_Part/PC_Spyglass_Part_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass_Part/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass_Part_2/PC_Spyglass_Part_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass_Part_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass_Part_3/PC_Spyglass_Part_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Spyglass_Part_3/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Sword/PC_Sword.dsf
- /data/ANSIKO/Pirate Cabin/PC_Sword/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure/PC_Treasure.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Chest/PC_Treasure_Chest.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Chest/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Chest_Cover/PC_Treasure_Chest_Cover.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Chest_Cover/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Chest_Padlock/PC_Treasure_Chest_Padlock.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Chest_Padlock/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Map/PC_Treasure_Map.dsf
- /data/ANSIKO/Pirate Cabin/PC_Treasure_Map/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall/PC_Wall_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall_2/PC_Wall_03.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall_2/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall_Back/PC_Wall_Back.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall_Back/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall_Front/PC_Wall_Front.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wall_Front/UV Sets/ANSIKO/Base/default.dsf

- /data/ANSIKO/Pirate Cabin/PC_Wardrobe/PC_Wardrobe.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe_Candle/PC_Wardrobe_Candle.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe_Candle/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe_Rope/PC_Wardrobe_Rope_01.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe_Rope/UV Sets/ANSIKO/Base/default.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe_Rope_2/PC_Wardrobe_Rope_02.dsf
- /data/ANSIKO/Pirate Cabin/PC_Wardrobe_Rope_2/UV Sets/ANSIKO/Base/default.dsf
- /Environments/Architecture/ANSIKO.png
- /Environments/Architecture/ANSIKO/Pirate Cabin.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Armchair.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Armchair.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Armchair.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Barrels.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Barrels.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Barrels.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Bed.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Bed.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Bed.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Body Cabin.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Body Cabin.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Body Cabin.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Cannon.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Cannon.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Cannon.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Captain Desk.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Captain Desk.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Captain Desk.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Lantern & Chain.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Lantern & Chain.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Lantern & Chain.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Treasure.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Treasure.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Treasure.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Wardrobe.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Wardrobe.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/PC Wardrobe.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/Pirate Cabin !Full Scene.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/Pirate Cabin !Full Scene.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Material Iray/Pirate Cabin !Full Scene.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Armchair.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Armchair.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Armchair.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Barrels.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Barrels.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Barrels.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Bed.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Bed.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Bed.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Body Cabin.duf

- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Body Cabin.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Body Cabin.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Cannon.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Cannon.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Cannon.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Captain Desk.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Captain Desk.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Captain Desk.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Lantern & Chain.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Lantern & Chain.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Lantern & Chain.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Treasure.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Treasure.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Treasure.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Wardrobe.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Wardrobe.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/PC Wardrobe.tip.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Pirate Cabin !Full Scene.duf
- /Environments/Architecture/ANSIKO/Pirate Cabin/Pirate Cabin !Full Scene.png
- /Environments/Architecture/ANSIKO/Pirate Cabin/Pirate Cabin !Full Scene.tip.png
- /Runtime/Support/DAZ_3D_57669_Pirate_Cabin.dsa
- /Runtime/Support/DAZ_3D_57669_Pirate_Cabin.dsx
- /Runtime/Support/DAZ_3D_57669_Pirate_Cabin.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armchair_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armchair_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armchair_Metallic01.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armchair_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Armchair_ornments_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Armchair_ornments_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Armchair_ornments_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Armchair_ornments_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armchair_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor02_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_armor02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_02_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_02_Normal.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_03_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_barrel_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_beam02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bed_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block1_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block1_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block1_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block1_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block2_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block2_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block2_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_block2_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bomb_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bomb_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bomb_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bomb_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bomb_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_bone.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_books01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_books01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_books01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_books01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cabin_gate_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cabin_gate_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cabin_gate_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cabin_gate_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cabin_gate_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candelstick_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candelstick_Height.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candelstick_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candelstick_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candelstick_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candle_flame.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_candle_flame_Alpha.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_metal_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_metal_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_metal_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_metal_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_wood_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_wood_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_wood_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannon_wood_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonball_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonball_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonball_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonball_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonballs_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonballs_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonballs_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cannonballs_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_carpet.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_carpet_01.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_carpet_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chain_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chain_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chain_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chain_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice02_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_chalice_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cire.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_classicArmchair01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_classicArmchair01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_classicArmchair01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_classicArmchair01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_01_Normal.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_02_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_03_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coin_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coins_04_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coins_04_Displacement.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coins_04_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coins_04_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_coins_04_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_compass_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_compass_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_compass_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_compass_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_compass_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cork.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_cork_bump.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_crate_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_crate_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_crate_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_crate_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_crate_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_dagger_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_dagger_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_dagger_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_dagger_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_dagger_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_04_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_04_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_04_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_desk_04_Roughness.png

Pirate Cabin

• Content :

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_feather.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_feather_alpha.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_flag_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_flag_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_flag_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_floor_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_floor_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_floor_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_floor_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frame_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_2_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_2_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_2_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_2_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_frontwall_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_glasswindowback_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_glasswindowback_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_glasswindowback_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_glasswindowback_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_glasswindowback_Opacity.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_glasswindowback_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globebrass_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globebrass_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globebrass_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globebrass_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globebrass_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globewood_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globewood_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globewood_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_globewood_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_hatch_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_hatch_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_hatch_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_hatch_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_hatch_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_inkstand_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_inkstand_Height.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_inkstand_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_inkstand_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_inkstand_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_door_glass_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_door_glass_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_door_glass_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_door_glass_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_door_glass_Opacity.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_door_glass_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lantern_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lanternglasses_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lanternglasses_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lanternglasses_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lanternglasses_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lanternglasses_Opacity.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lanternglasses_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_leather_BaseColor.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_leather_Normal.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_leather_Roughness.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lightCandle_Alpha.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_lightCandle_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Logbook_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Logbook_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Logbook_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Logbook_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map02.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map03.jpeg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map04.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map05.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map05_Alpha.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map06.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map07.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map08.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_map08_Alpha.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Oldpaper.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_ovaleframe_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_ovaleframe_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_ovaleframe_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_ovaleframe_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_02_Normal.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_padlock_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_paint01_normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_paper_Bump_01.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_paper_Bump_02.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_paper_Bump_03.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_pewter_pot_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_pewter_pot_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_pewter_pot_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_pewter_pot_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_pewter_pot_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_picture04.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_picture_01.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_picture_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_picture_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_picture_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_picture_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plate01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plate01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plate01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plate01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plate01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plinth_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plinth_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plinth_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_plinth_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_powder.jpeg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_powder_Height.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_powder_Opacity.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rings_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rings_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rings_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rings_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_roof_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_roof_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_roof_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_roof_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rope_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rope_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_rum_label.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_saber_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_saber_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_saber_Metallic.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_saber_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_saber_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_scabbard_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_scabbard_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_scabbard_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_scabbard_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_scabbard_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantBody_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantBody_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantBody_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantBody_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantBody_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantMobile_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantMobile_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantMobile_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantMobile_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sextantMobile_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk.jpg
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk01_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk02_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk03_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk03_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk04_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk04_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk04_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk04_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk05_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk05_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk05_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk05_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk07_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk07_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk07_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk07_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk_06_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk_06_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk_06_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_silk_06_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Small_brass_candlestick_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Small_brass_candlestick_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Small_brass_candlestick_Metallic.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Small_brass_candlestick_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_Small_brass_candlestick_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_02_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_03_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_04_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_04_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_04_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_04_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_spyglass_04_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_stair_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_stair_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_stair_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_stair_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sword_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sword_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sword_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sword_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_sword_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wall_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wallback_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wallback_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wallback_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wallback_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_02_Roughness.png

- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wardrobe_03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_waxseal_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_waxseal_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_waxseal_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_waxseal_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_whel_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_whel_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_whel_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_whel_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wickerbasket_01_Base_Color.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wickerbasket_01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wickerbasket_01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_wickerbasket_01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windowback_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windowback_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windowback_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windowback_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windows_curtains_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windows_curtains_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windows_curtains_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_windows_curtains_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart01_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart01_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart01_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart01_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart01_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart02_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart02_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart02_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart02_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart02_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart03_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart03_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart03_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart03_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart04_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart04_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart04_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart04_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart05_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart05_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart05_Metallic.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart05_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart05_Roughness.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart06_BaseColor.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart06_Height.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart06_Normal.png
- /Runtime/textures/ANSIKO/Pirate Cabin/PC_woodsafepart06_Roughness.png

Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

¹⁾

The contents of these packages are in DAZ Studio Native formats

From:
<http://docs.daz3d.com/> - **Documentation Center**

Permanent link:
http://docs.daz3d.com/doku.php/public/read_me/index/57669/start

Last update: **2018/12/13 14:07**

