

SY KABOOM Iray



Product Name:	SY KABOOM Iray
Product ID:	57205
Published Artist(s):	Sickleyield
Created By:	N/A
Release Date:	2018-12-05

Product Information

- Required Products: *None*

KABOOM! It's time to add some explosive excitement to your library with these explosions and infernos for Iray! Each of these 20 2D transmapped explosion has emissive properties to add realism

to your scene. The set also includes 10 smoke props and some shaders to tweak light level and how dark the smoke is. Whether you want grenade impacts, fireballs, towering conflagrations, or mushroom clouds, this set is here to fulfill your need to blow things up!

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier \(WIP\)](#), which is used as a key to indicate something about the contents of that package.

- 1 Core ¹⁾

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

SY KABOOM Iray (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Props:SY KABOOM Iray"
 - "Props:SY KABOOM Iray:Shaders"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Props:Effects"
 - "Shaders:Iray:Effect"

Additional Details

- It is recommended that you render with Bloom on in your render settings and a threshold around 35000 (lower for more bloom, higher for less). 35000 was used for most renders of the product.

Below is a list of files provided by the [SY KABOOM Iray](#) product.

Core

SY KABOOM Iray

- **Content :**
 - /data/SickleYield2018/Kaboom/SYKBI Explosion 01/SYKB Explosion 01.dsf

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- /data/SickleYield2018/Kaboom/SYKBI Explosion 03/SYKB Explosion 01.dsf
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Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

1)

The contents of this package are in DAZ Studio Native formats

From:

<http://docs.daz3d.com/> - **Documentation Center**

Permanent link:

http://docs.daz3d.com/doku.php/public/read_me/index/57205/start

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