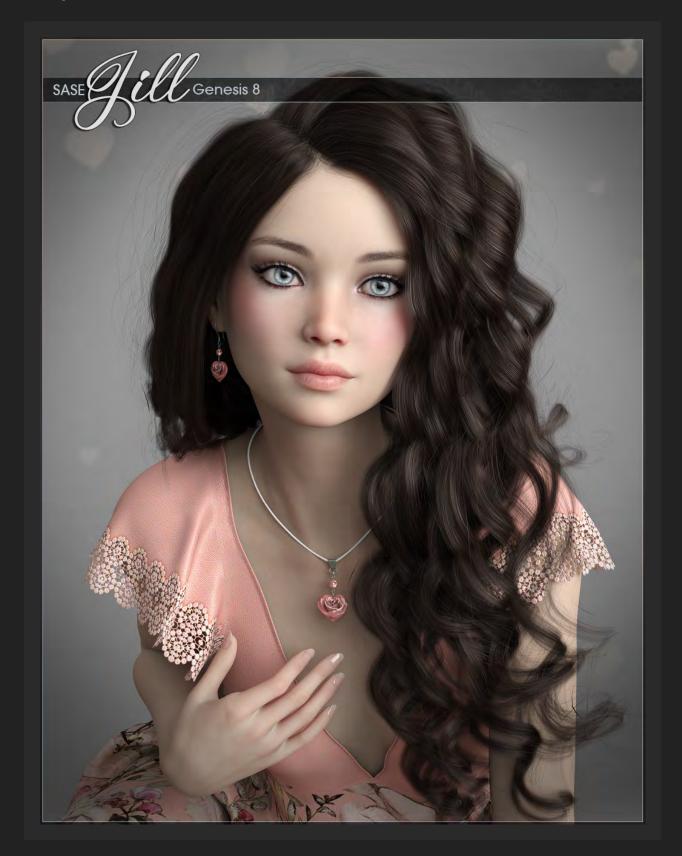
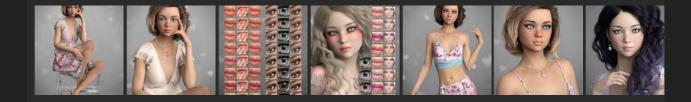


SASE Jill for Genesis 8 by Sabby (*), Seven (*)

3D Figure Assets • Characters





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Software: DAZ Studio 4.9.4 (Needed for G8F/M)						
File Types: (not specified)						
Base Figures: Genesis 8 Female						
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•·.· ^ ·.· SASE Jill for Genesis 8 Female •·.· ^ ·.· •

Jill is a sweet thin doll for all of your rendering needs.

Her delicate & femine morph was created in zbrush.

As always Jill's skin was created using a combination of photos, hand painting, and resources. Her freckles are handpainted and in LIE format making them useable on most fair skinned characters. She also has two different styles of freckles.

Jill's blush & eyeliners are also LIE making them useable on most characters.

Morph Options:

- Jill Head Morph & Rem
- Jill Body Morph & Rem

Jill Skin Options:

• Full Body Texture with bump, spec, normals

- 8 Normal Eye Colours
- 4 Fantasy Eye Colours
- 3 Lash Styles

• 8 Lip Colours Normal (Shine and Matte)

• 4 Fantasy Normal (Shine and Matte)

• 8 Normal Eye Shadow (matte and shimmer)

• 4 Fantasy Eye Shadow (matte and shimmer)

• 8 Nail Colours

• 3 Eyeliners LIE

- 1 Freckles LIE
- 1 Blush LIE

Also included:

- 3 Skintone Options
- 3 Specular Options
- Normal Maps On/Off

•·... Thank you for your interest SASE (Sabby & Seven) products! •·...

Credits:

Hair:

Outoftouch & AprilYHS @ Daz3D PJs by Littleflame @ Renderosity PJ textures by Sveva @ Renderosity Jewelry by Fabiana @ Renderosity