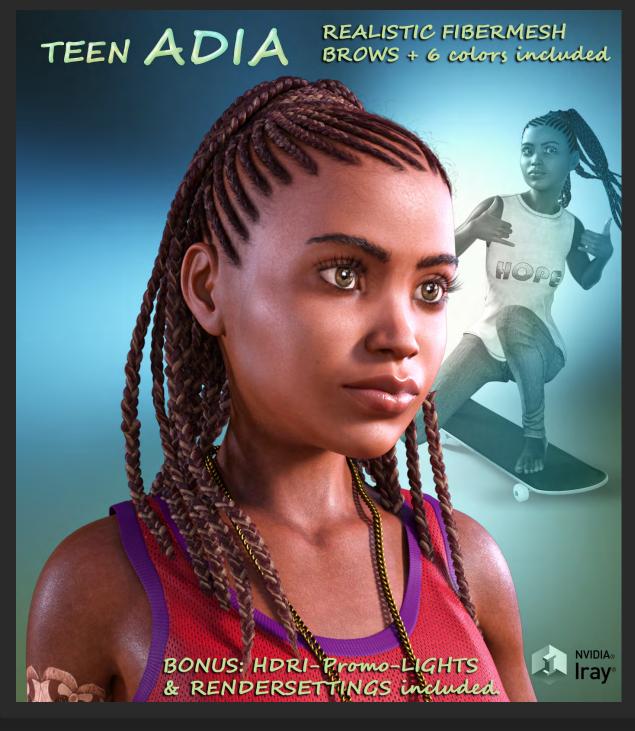


Teen ADIA for G8F by Mar3D (*)

3D Figure Assets • Characters

















Software: DAZ Studio 4.9.4 (Needed for G8F/M)

File Types: (not specified)

Base Figures: Genesis 8 Female

Departments: 3D Figure Assets • Characters

Description Gallery Reviews (0) Editorial More Free Promo Credits Items Stuff

Adia is a beautiful warm dark skinned older Teen character.

She is a modern and realistic older teengirl who loves many kinds of sports.

As she is custom sculpted you only need the G8F base figure for her to work. NO other morphs or package is required.

You can apply the included full character preset or the separate head- and body-shape preset.

Included Attachment (wearable):

-Realistic Fibermesh Brows are included as an attachment to apply to the character.

The included brows will fit the character automatically and comes with 6 different colors.

By default the character loads with no brows.

Included Morph/ Shape (INJ) Presets:

- Apply Full Character
- Apply/ Rem Body
- Apply/ Rem Head
- Apply/ Rem Longer Lashes
- Apply/ Rem Navel

Included Mats for DAZ Studio Iray

Textures: Diffuse-, Bump-, Specular-, Translucency-, Normal Maps

The materials make use of the new Iray Material settings.

This means you need DAZ Studio version 4.9.4.117 or higher to get the best results for your renders.

MATERIALS:

Body Presets:

- 1 Full Skin preset
- 3 SSS (translucency) presets (See Promo-images for examples)
- 1 presets Reduce Shine (option)

Face Presets:

- 7 Unique Eyes & Colors
- 14 L.I.E. MakeUp & Paint (2x Arm-Tattoo, 2x Face-Paint, 9x Eye-Liner, 1x Blush)
- 1 Remove Arm-L.I.E. 1 Remove all Face L.I.E.
- 10 MakeUps (Eyeshadows) & 10 MakeUp-Glitter (To mix or use alone)
- 1 Remove Glitter
- 1 Remove MakeUp

Lips:

- 12 LipColors & 1 Default Lips
- 5 Lip Shimmer Colors to Apply to any LipColor
- 1 Remove Lip Shimmer
- 1 Lips Normals Low & 1 Reset Lips Normals

BONUS: To give you a start to get the best out of your character renders easily, I included my Promo HDRI + 4 Render-Settings, 4 Environment Intensity settings, Dome ON/OFF, Headlamp ON/OFF, Reset Settings (See examples in Promos) Dome will be OFF by default. (Note: Most of my promo-images are rendered with the included render-settings. NOT all backgrounds as used for my promo-images are from the included HDRI too.)

You can use the Lights from HDRI only or add some lights for different results. Just play with the settings to find a match for your scenes to render:)

Have fun!

NO POSTWORK DONE ON CHARACTER IMAGES

Don't want to miss out on my newest releases? Just add Mar3D as one of your favorite vendors to receive a notification of a new release.

Or you can visit my store to see all my products at any time.

Thank you for viewing my product.

Hair: Rasta Tails Hair for G3F(By OutofTouch @DAZ), Cornrows Hair for G2F by Samsil ((Using "Fit to...G8F"), T-Shirt G8F (RainbowLight), Boho Chic ruffle Top (Sveva), Split Holder Shirt (OutofTouch), Blazer & Skinny Jeans Outfit for G8F(@DAZ), Shadow-Moon for G3 and G8F (RPublishing & Rhiannon), Rocker Outfit for G3 & G8 (@DAZ), HiveWire Horse.